

### EVENT-BASED OPTICAL TACTILE SENSING FOR ROBOTIC MANIPULATION

Niklas Funk

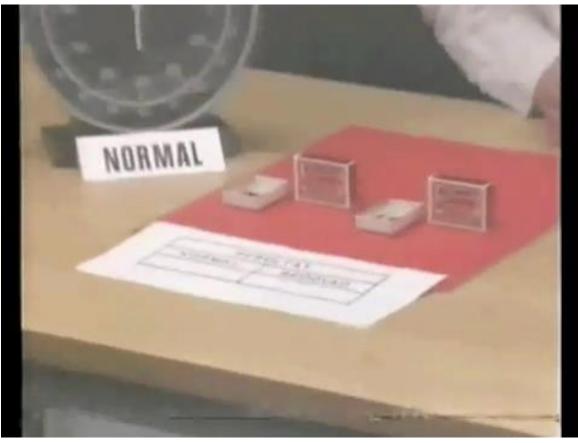
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#### **IMPORTANCE OF TACTILE SENSING FOR HUMAN MANIPULATION**



Normal, Pre-anesthetization Performance

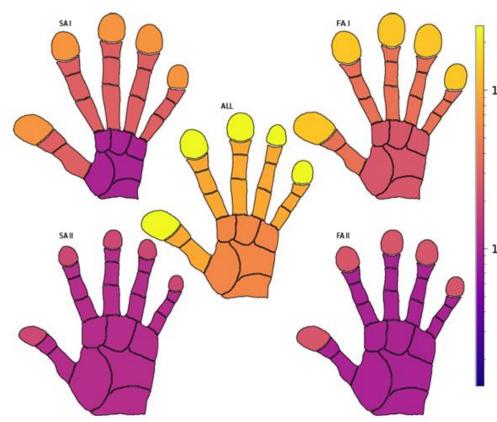
**Post-anesthetization Performance** 

From the lab of Dr. Roland Johansson, Dept. of Physiology, University of Umea, Sweden Source: https://www.youtube.com/watch?v=0LfJ3M3Kn80

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# **TOUCH SENSING IN HUMAN HANDS**



- ~18k tactile afferent fibers in the glabrous skin of young adults [1]
- Sub-mm spatial resolution in the fingertips [2]
- FA-II affarents sensitive to highfrequency vibrations 40-400Hz [3]

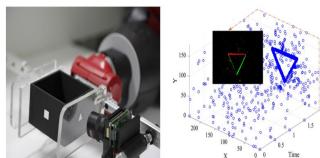
Tactile Innervation Densities in the Human Hand in (units/cm<sup>2</sup>) [1]

- [1] Corniani et al., "Tactile innervation densities across the whole body." Journal of Neurophysiology 2020
- [2] Abraira et al. "The sensory neurons of touch." Neuron 2013

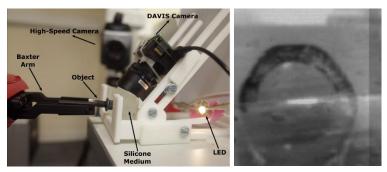
[3] Johansson et al. "Coding and use of tactile signals from the fingertips in object manipulation tasks." Nature Reviews Neuroscience 2009



# **EVENT-BASED OPTICAL TACTILE SENSING**



Muthusamy, et al. "Neuromorphic event-based slip detection and suppression in robotic grasping and manipulation." IEEE Access 2020.



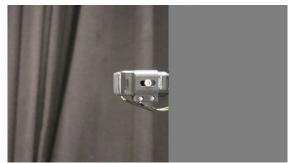
Rigi et al. "A novel event-based incipient slip detection using dynamic active-pixel vision sensor (DAVIS)." Sensors 2018.



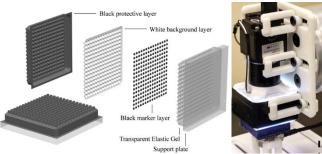
Kumagai et al. "Event-based tactile image sensor for detecting spatiotemporal fast phenomena in contacts." IEEE World Haptics Conference 2019.



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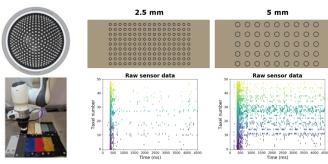
Funk et al. "Evetac: An Event-based Optical Tactile Sensor for Robotic Manipulation", IEEE Transactions on Robotics, 2024.



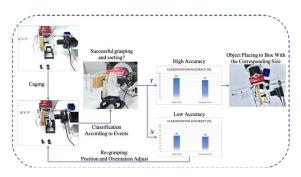
Yin, et al. "GelEvent—A Novel Highspeed Tactile Sensor With Event Camera." IEEE Transactions on Instrumentation and Measurement 2025.



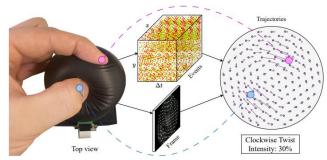
#### APPLICATIONS OF EVENT-BASED OPTICAL TACTILE SENSORS



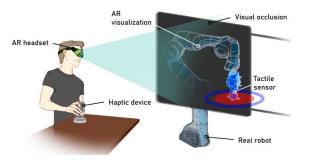
**Texture Recognition** Ward-Cherrier et al. "Neurotac: A neuromorphic optical tactile sensor applied to texture recognition." ICRA 2020



**Object & Material Classification** Huang et al. "Neuromorphic vision based contact-level classification in robotic grasping applications." Sensors 2020



Haptic Gesture Recognition Hoffmann et al. "From Soft Materials to Controllers with NeuroTouch: A Neuromorphic Tactile Sensor for Real-Time Gesture Recognition." arXiv preprint 2025



#### **Haptic Teleoperation**

Mukashev et al. "E-BTS: Event-Based Tactile Sensor for Haptic Teleoperation in Augmented Reality." IEEE Transactions on Robotics 2024



#### **Slip Detection & Grasp Control**

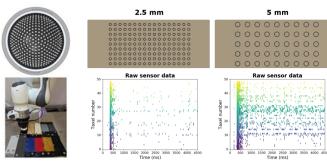
Funk et al. "Evetac: An Event-based Optical Tactile Sensor for Robotic Manipulation", IEEE Transactions on Robotics, 2024.

Rigi et al. "A novel event-based incipient slip detection using dynamic active-pixel vision sensor (DAVIS)." Sensors 2018.

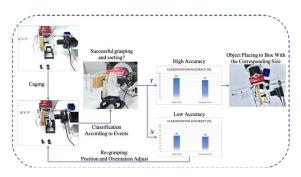
Muthusamy, et al. "Neuromorphic eventbased slip detection and suppression in robotic grasping and manipulation." IEEE Access 2020

Reinold et al. "Combined Physics and Event Camera Simulator for Slip Detection." WACVW 2025

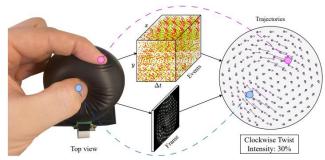
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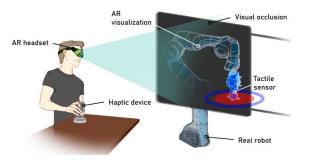
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# **EVETAC – EVENT-BASED TACTILE SENSING**

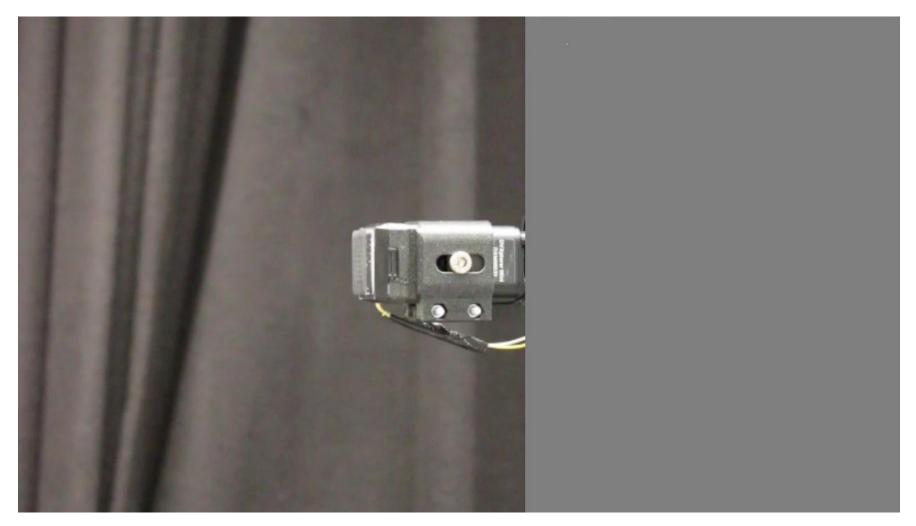
# **Event-based** Camera Housing Lighting Gel

Funk et al. "Evetac: An Event-based Optical Tactile Sensor for Robotic Manipulation", T-RO 2024.

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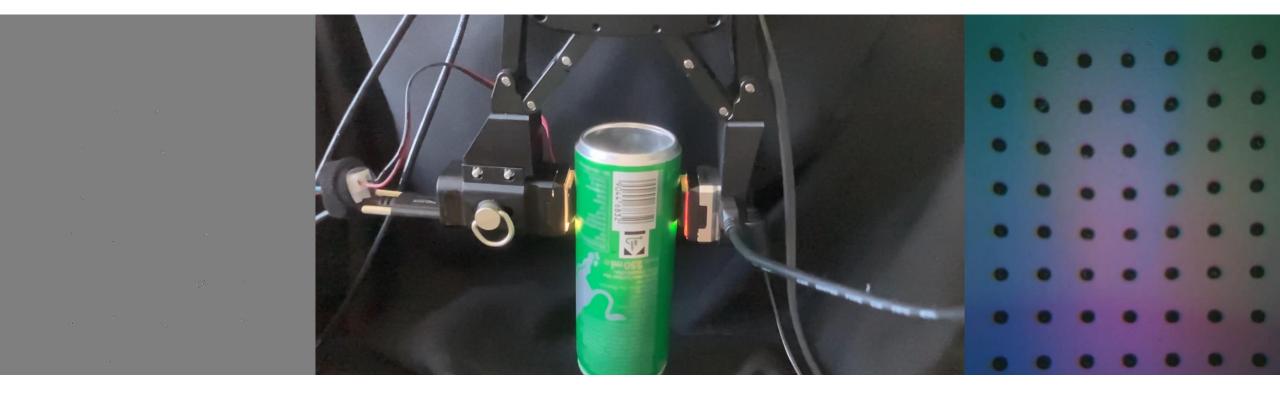


# **EVETAC'S RAW OUTPUT**



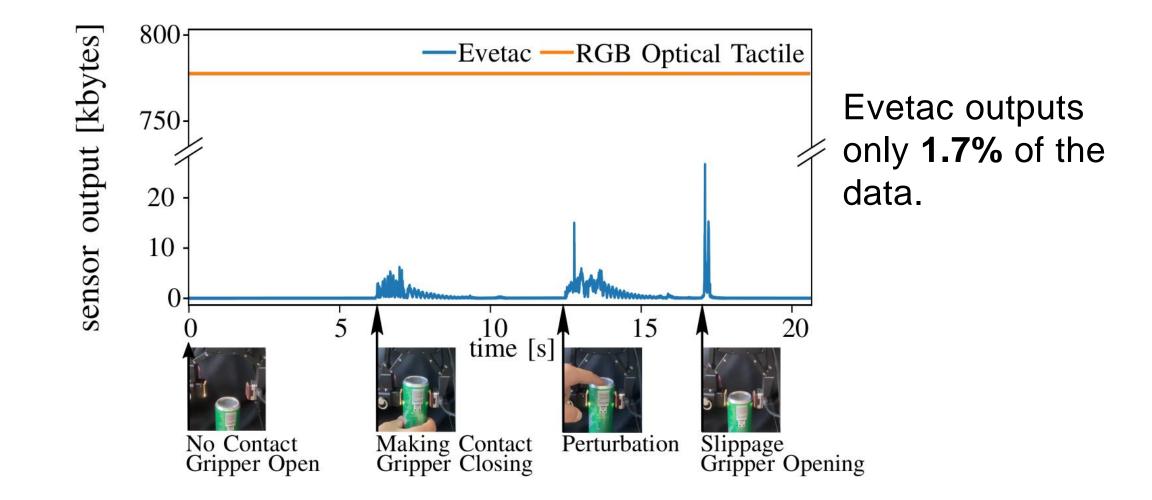


### **EVETAC VS RGB OPTICAL TACTILE SENSOR**





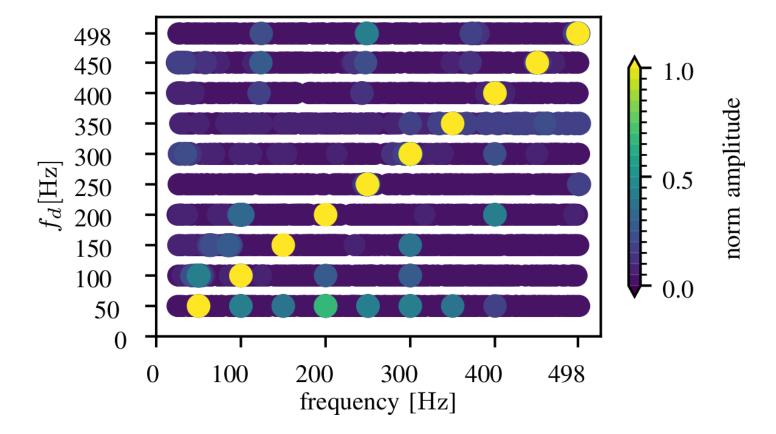
# DATA RATE RESULTS





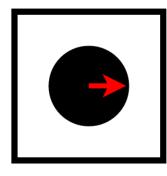
# **SENSING VIBRATIONS**



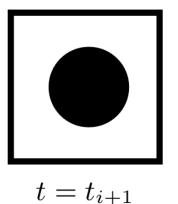


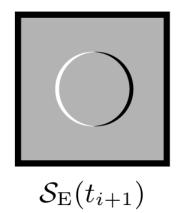
# **MODEL-BASED DOT TRACKING**

Moving dots generate events:



 $t = t_i$ 





Model-based tracking objective (The events have to be explained by dot movements):

$$f = \left\| m{x}_k - (m{x}_{j o k}^m + m{ ilde{c}}) 
ight\|_2^2 = \left\| m{x}_k - (rm{x}_k / \|m{x}_k\|_2 + m{ ilde{c}}) 
ight\|_2^2$$

Regularized dot-tracking (The dots should remain in a grid-like structure):

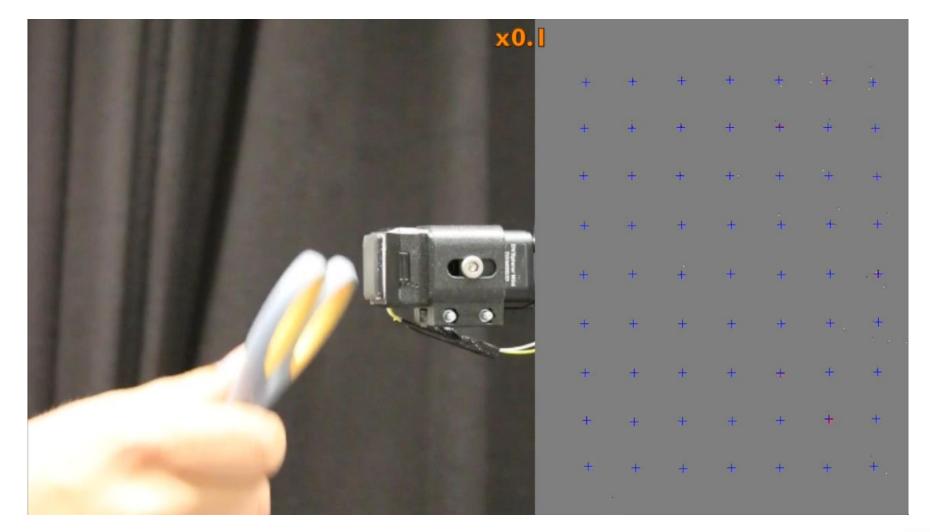
$$f_{\text{reg}} = f + w_{\text{dist}} f_{\text{dist}} = f + w_{\text{dist}} (\| (\boldsymbol{c}_i^1 + \tilde{\boldsymbol{c}}) - \boldsymbol{c}_i^2 \|_2^2 - d_{1,2})^2$$

Ni et al. "Visual tracking using neuromorphic asynchronous event-based cameras." *Neural computation, 2015.* Niklas Funk | CVPR 2025 Workshop on Event-based Vision



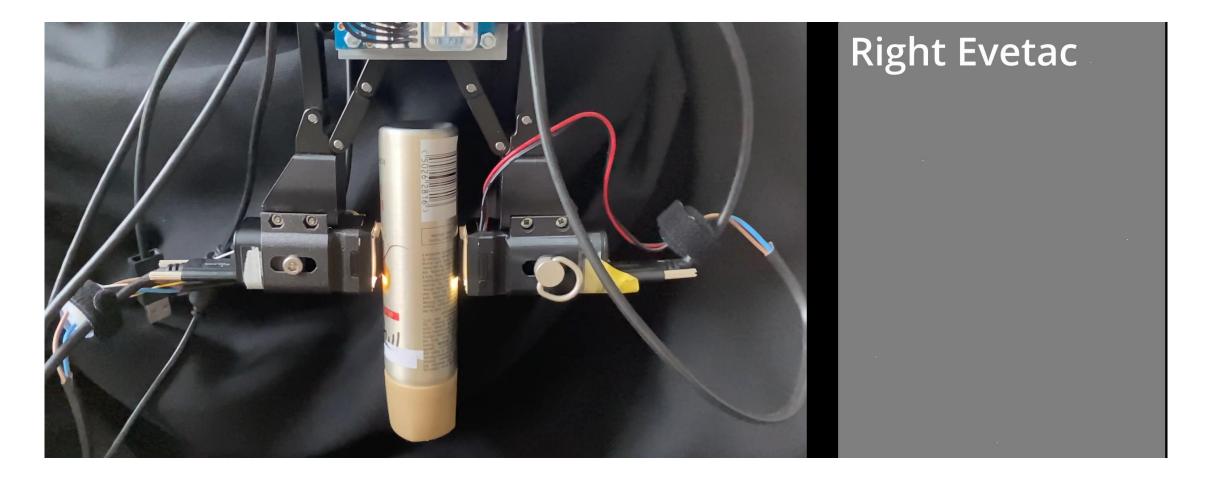
## DOT TRACKING – EFFECTIVENESS OF REGULARIZER

#### **UNREGULARIZED VERSION VS REGULARIZED VERSION**





#### DATA-DRIVEN SLIP DETECTION – DATA COLLECTION

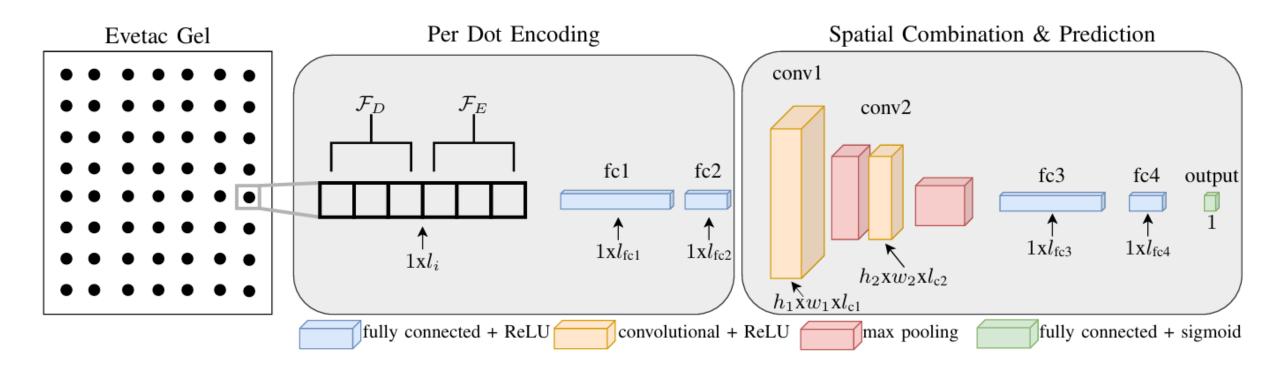




#### DATA COLLECTION FOR ALL TRAINING OBJECTS (SPEED X0.05)

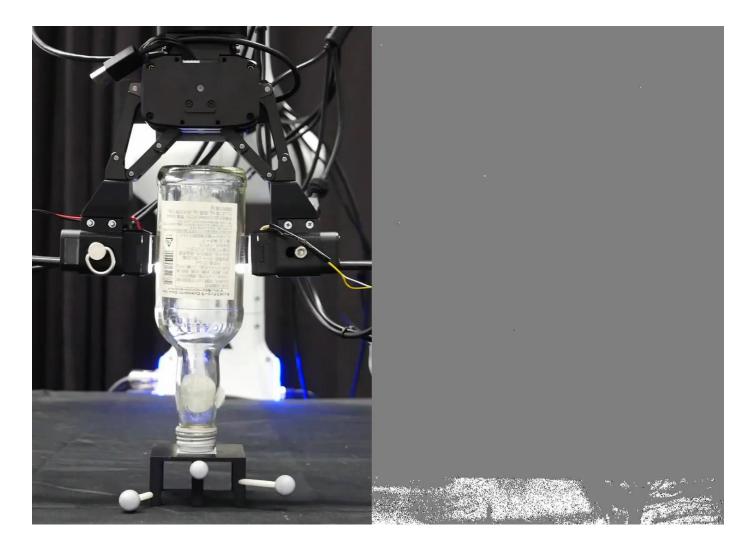


### SLIP DETECTION - NETWORK ARCHITECTURE



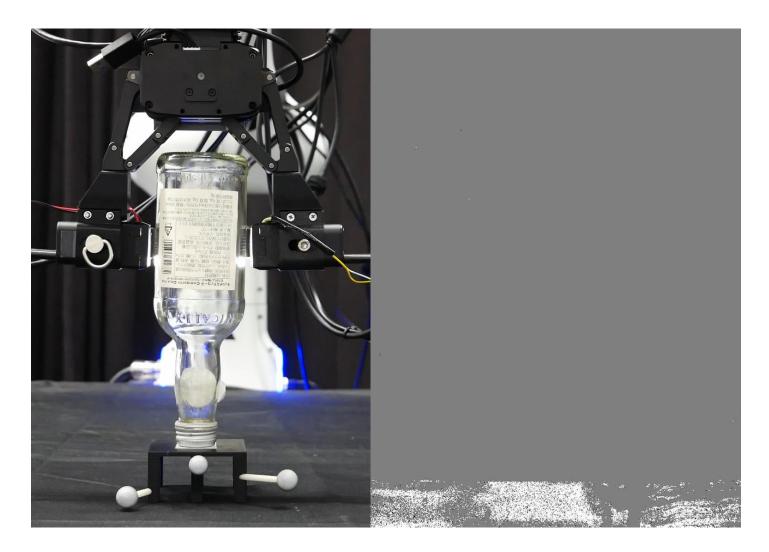
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#### **CLOSED-LOOP GRASP CONTROL EXPERIMENT – CONTROLLER DEACTIVATED**

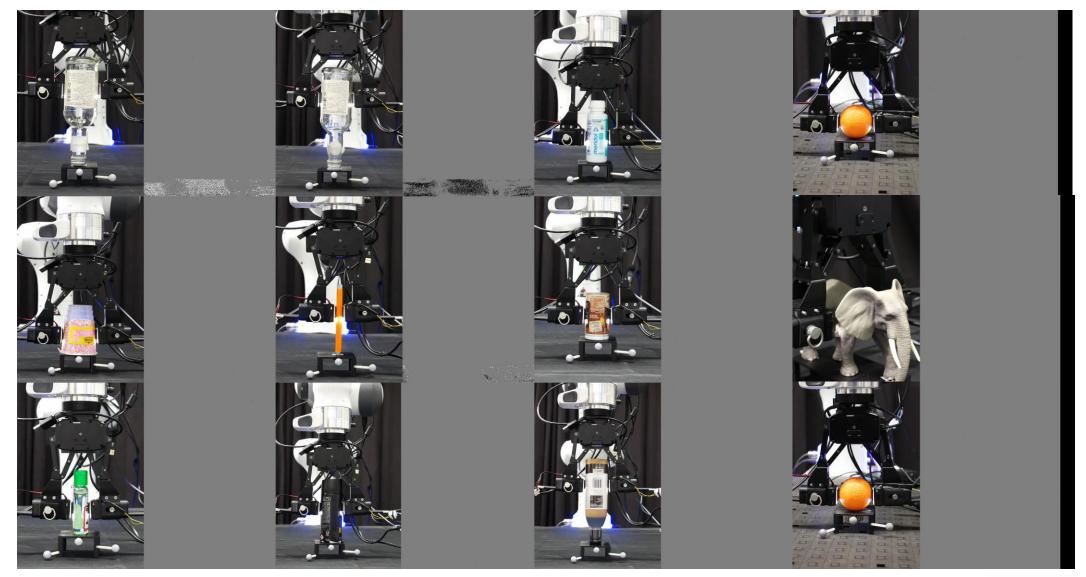


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# **GRASP CONTROLLER ACTIVE**

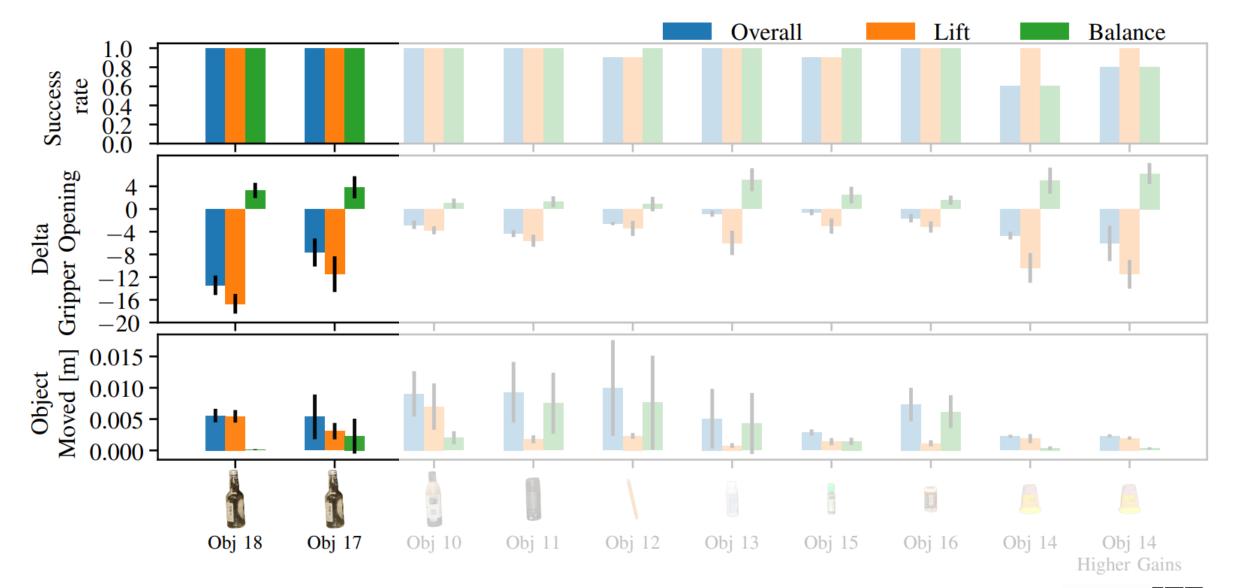


## **GRASP CONTROLLER GENERALIZATION**



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# **GRASP CONTROLLER GENERALIZATION**





### **GRASP CONTROLLER ROBUSTNESS EVALUATION**

#### Sideways Grasp



# Sideways Grasp & Dropping 20g



#### Sideways Grasp & Dropping 100g





# **INTERMEDIATE SUMMARY I**

- Evetac: A new open-source event-based optical tactile sensor
- Sparse sensor output yields efficiency despite high readout rate
- Demonstrated generalizable slip detection & grasp control on household objects

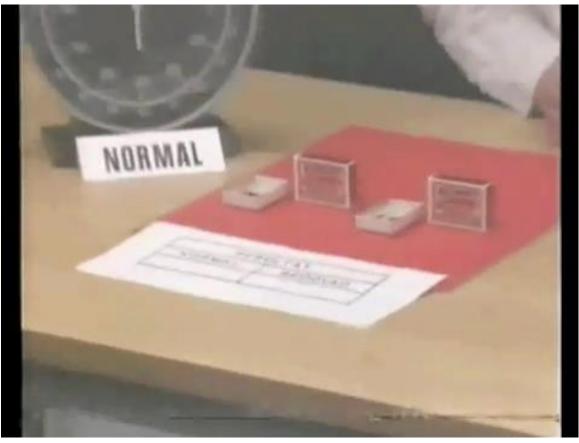
#### Limitations:

- Flat gel is limiting when interacting with more irregular objects
- Sensor size needs further improvement
- Focus on low-level grasping without adapting the robot's motion

Funk et al. "Evetac: An Event-based Optical Tactile Sensor for Robotic Manipulation", T-RO 2024.



#### **IMPORTANCE OF TACTILE SENSING FOR HUMAN MANIPULATION**



#### Normal, Pre-anesthetization Performance

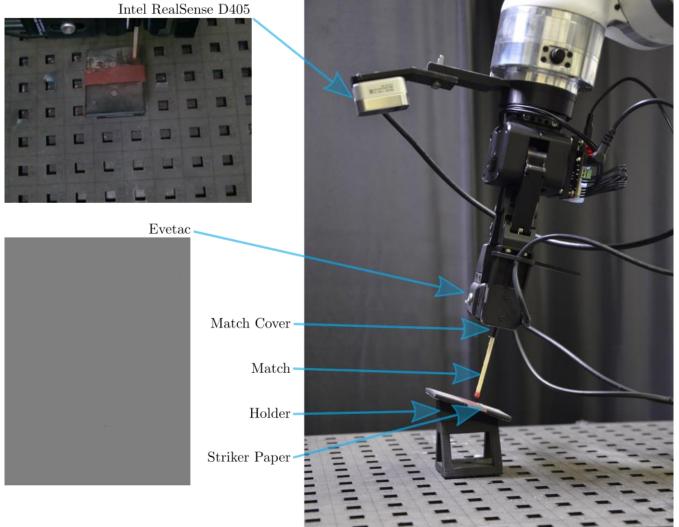
**Post-anesthetization Performance** 

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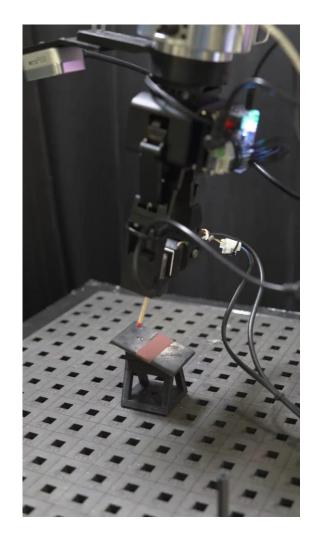
# EXPERIMENT SETUP

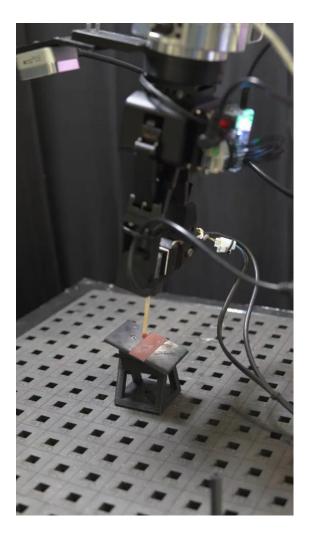


Funk et al. "On the Importance of Tactile Sensing for Imitation Learning: A Case Study on Robotic Match Lighting", ViTac @ ICRA 2025.

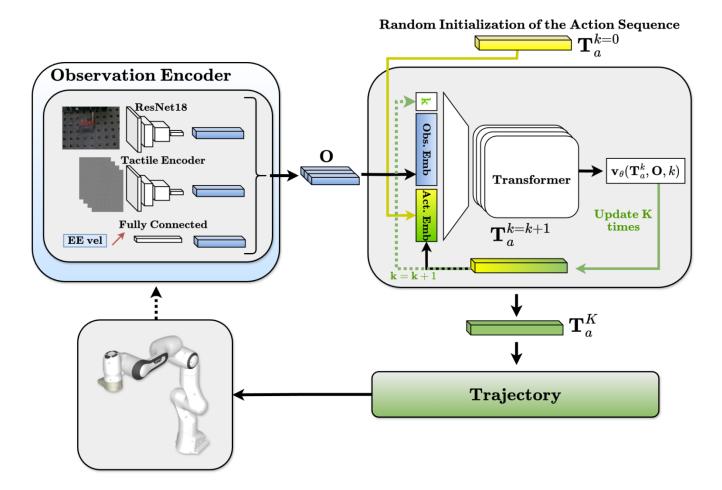


# **DATA COLLECTION PROCEDURE**

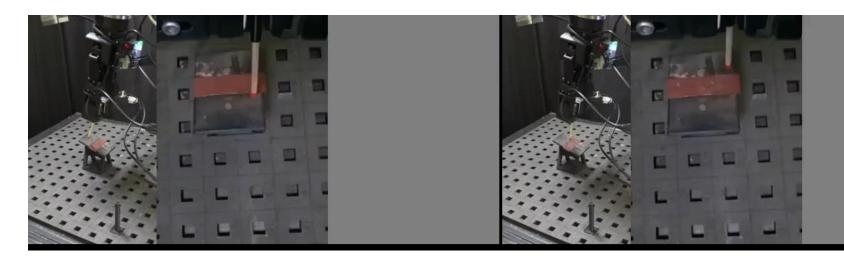




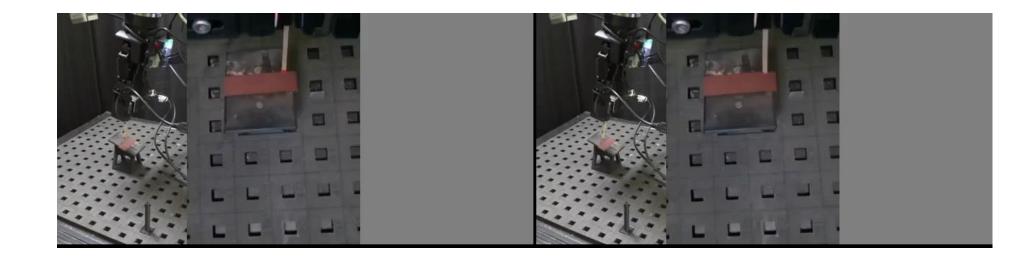
### **LEARNING MULTIMODAL POLICIES**



Vision + Touch (1x)

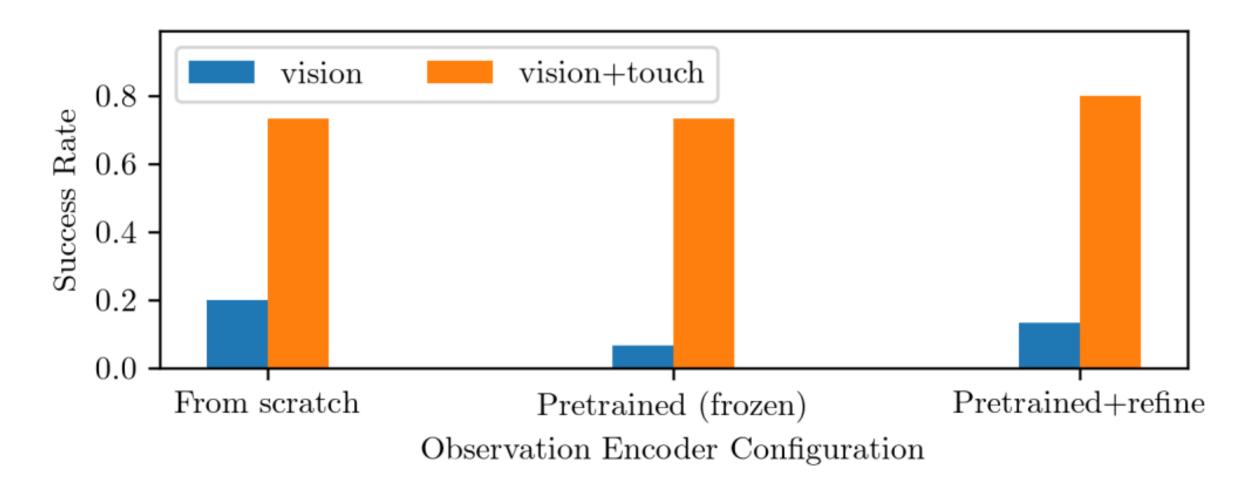


#### Vision only (1x)





# **QUANTITATIVE COMPARISON**







# **INTERMEDIATE SUMMARY II**

- Touch is a crucial sensing modality to obtain performant match lighting policies
- Findings hold across different observation encoding strategies

#### Limitations:

- Relies on collecting demonstrations using kinestethic teaching
- Policies limited to a single task

Funk et al. "On the Importance of Tactile Sensing for Imitation Learning: A Case Study on Robotic Match Lighting", ViTac @ ICRA 2025.



# CONCLUSION

- Event-based optical sensing is promising as it enables high spatial & temporal resolutions, and sensing efficiency
- Touch is an important sensing modality for manipulation skill learning
- Importance of tactile sensing increases with task difficulty

#### Future Work:

- Investigate the integration with event-based processing
- Integrate event-based tactile sensing on larger skin surfaces
- Research on multi-modal event-based sensing combining vision+touch

# COLLABORATORS











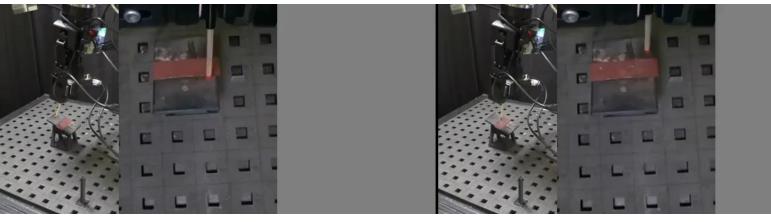




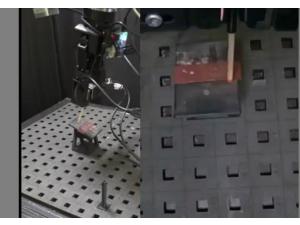


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