



Event Cameras: a New Way of Sensing

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BostonDynamics

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Drone Racing

Autonomous Drone

"Swift"

World's Best Human Pilots

A. Vanover, T. Bitmatta, M. Schaepper

Kaufmann et al., Champion-Level Drone Racing using Deep Reinforcement Learning, Nature, 2023



Kaufmann et al., Champion-Level Drone Racing using Deep Reinforcement Learning, Nature, 2023







Open Challenges in Computer Vision

The past 60 years of research have been devoted to frame-based cameras but they are not good enough

Motion blur

Dynamic Range

Bandwidth-Latency tradeoff







Standard cameras suffer from the bandwidth-latency tradeoff



What is an Event Camera?

- It is camera that measures only motion in the scene
- Key advantages:
 - 1. Low-latency (~ 1 μs)
 - 2. Low bandwidth
 - 3. Negligible motion blur
 - 4. High dynamic range

Traditional vision algorithms cannot be directly applied!





[1] Lichtsteiner, Posch, Delbruck, A 128x128 120 dB 15μs Latency Asynchronous Temporal Contrast Vision Sensor, IEEE Journal of Solid-State Circuits, 2008
[2] Gallego et al., Event-based Vision: A Survey, T-PAMI, 2020

How do we apply event cameras to computer vision

without reconstructing the image?

Event-based Vision: Two Schools of Approaches

1. Event-by-event methods

$$\log I(x, y, t + \Delta t) - \log I(x, y, t) = \pm C$$

2. Batch methods (contrast maximization)

$$\boldsymbol{\theta} = \operatorname{argmax} \sigma^2(I(\boldsymbol{x}; \boldsymbol{\theta}))$$





Application 1: Event-based Feature Tracking

- Goal: Extract features from standard frames and track them using only events in the blind time between two frames
- Uses the 1st order approximation of event generation model via joint estimation of patch warping and optic flow



Gehrig, Rebecq, Gallego, Scaramuzza, *EKLT: Asynchronous, Photometric Feature Tracking using Events and Frames,* International Journal of Computer Vision (IJCV), 2019. <u>PDF. Video</u>. <u>Code</u>

Application 2: "Ultimate SLAM"

Standard camera



Event camera



Estimated trajectory



- Rosinol et al., Ultimate SLAM? Combining Events, Images, and IMU for Robust Visual SLAM, RAL'18 Best Paper Award Hon. Mention
- Pellerito, Cannici, Gehrig, Belhadj, Dubois-Matra, Casasco, Scaramuzza, Deep Visual Odometry with Events and Frames, IROS'24
- Hidalgo-Carrió, Gallego, Scaramuzza, Event-aided Direct Sparse Odometry, CVPR'22, Oral



- Rosinol et al., Ultimate SLAM? Combining Events, Images, and IMU for Robust Visual SLAM, RAL'18 Best Paper Award Hon. Mention
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Gallego et al., Event-based Vision: A Survey, **T-PAMI, 2020** Gallego, Rebecq, Scaramuzza, A Unifying Contrast Maximization Framework for Event Cameras, **CVPR'18**

Contrast Maximization Framework

Idea: Warp spatio-temporal volume of events to **maximize contrast** (e.g., sharpness) of the resulting image



Aggregated image withindurtnotobioncorrection

Gallego, Rebecq, Scaramuzza, A Unifying Contrast Maximization Framework for Event Cameras, CVPR18, PDF, Video Gallego, Gehrig, Scaramuzza, Focus Is All You Need: Loss Functions for Event-based Vision, CVPR19, PDF.

Application 2: Dodging Dynamic Objects

- Perception latency: **3.5 ms**
- Works with relative speeds of up to 10 m/s





Falanga, Kleber, Scaramuzza, Dynamic Obstacle Avoidance for Quadrotors with Event Cameras, Science Robotics, 2020. PDF. Video

Application 3: High-Speed Inspection of Countersinks



Salah et al, Zweiri, High speed neuromorphic vision-based inspection of countersinks in automated manufacturing processes, Journal of Intelligent Manufacturing

Event-based Optical Tactile Sensing

- Perception latency: **1 ms**
- 640x480 pixels, thereby offering both, human-like temporal and spatial resolution



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Combining Events and Frames for Ultimate Performance



Application 1: Slow Motion Video

- We can combine an event camera with an HD RG camera
- We use events to **upsample low-framerate video** by over **50 times** with **only 1/40th of the memory** footprint!



low framerate video input







high framerate video (ours)

Code & Datasets: <u>http://rpg.ifi.uzh.ch/timelens</u>

Tulyakov et al., TimeLens: *Event-based Video Frame Interpolation*, CVPR'21. <u>PDF</u>. <u>Video</u>. <u>Code</u>.

5,000 fps



• Tulyakov, Gehrig, et al., TimeLens: Event-based Video Frame Interpolation, CVPR'21

Advanced Driver Assistance Systems (ADAS)

Tesla Vision System



Memory Bandwidth Requirements by ADAS level



https://www.electronicspecifier.com/industries/automotive/pushing-the-envelope-for-adas-with-advanced-memory-technologies

Can we build a **low-latency** and **low-bandwidth** navigation architecture?

Yes, by combining the complementary advantages of standard and event cameras!

DSEC Dataset: 40km of urban and rural driving across Switzerland





Events



Lidar



RGB Frames



Driven route

Gehrig et al., DSEC: A Stereo Event Camera Dataset for Driving Scenarios, RAL'21: https://github.com/uzh-rpg/DSEC ³¹

Space-time visualization

Standard camera

Event camera





How do we combine the complementary advantages of standard and event cameras?

Magno and Parvo Pathways of the Primate Visual System







Hybrid Asynchronous Navigation Architecture



Low Latency Automotive Vision











We show that using a 20 fps camera plus an event camera can achieve the same latency as a 5,000 fps camera with the bandwidth of a 50 fps camera without compromising accuracy.

The Evolution of Event Cameras

Thanks!

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